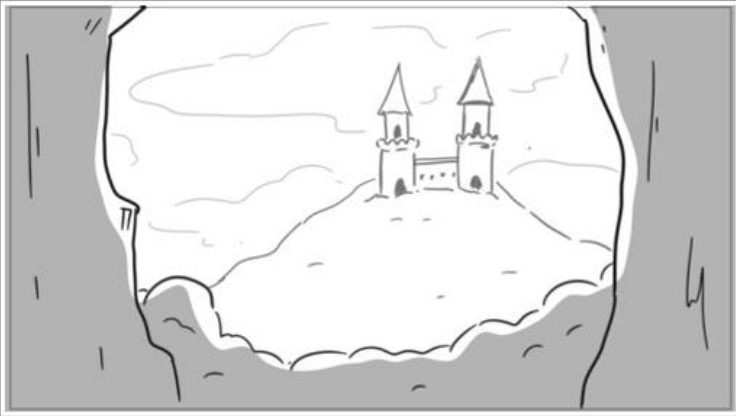
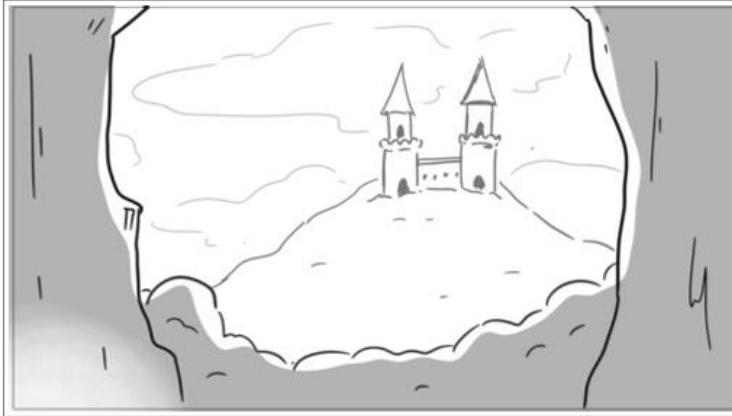




Action Notes

Establishing shot of Elphaba's (main character) castle.
 - Beginning of musical scene.
 - set in dark forest.



Action Notes

- light comes into frame from off camera (bottom left of frame)



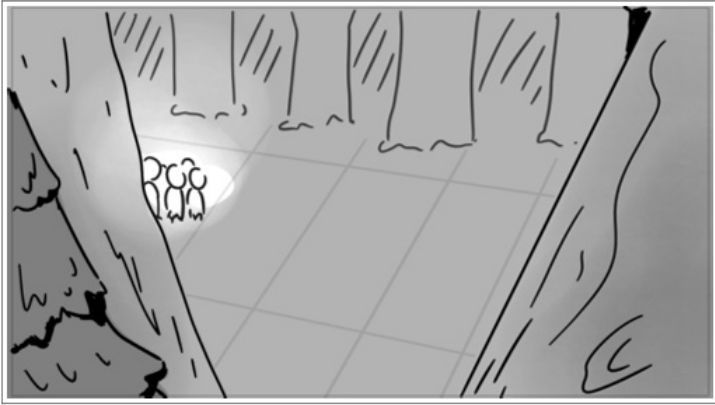
Action Notes

Camera pans down, we see the light is coming from torches held by an angry mob.



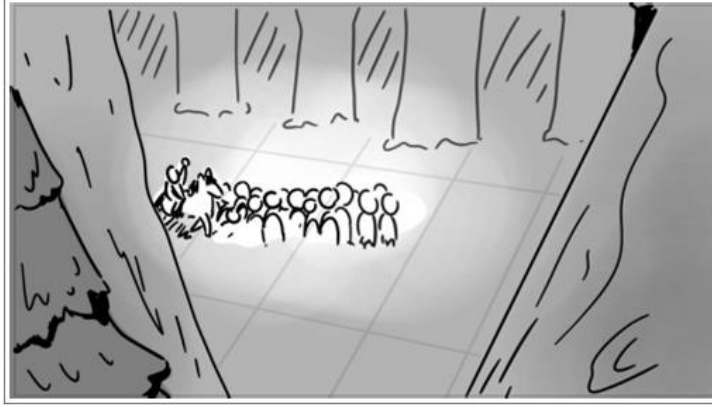
Action Notes

-Angry mob walk past camera, singing/ chanting.



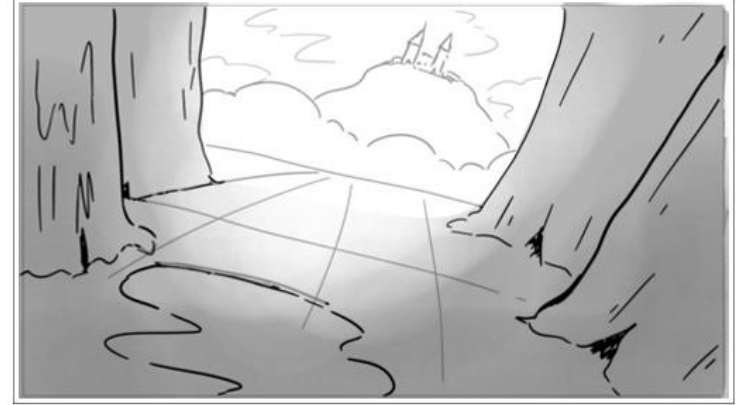
Action Notes

- Cut to high angle shot.
- We see the mob walking through the forest.



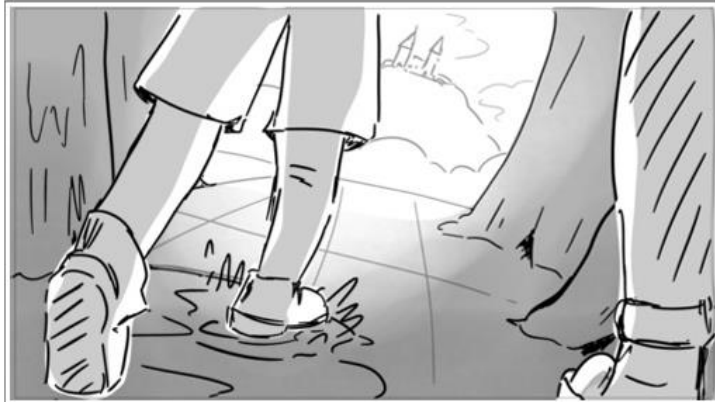
Action Notes

- Mob continue to walk through forest - we see some are on horseback.



Action Notes

- Cut to dutch angle - we see Elphaba's castle again.



Action Notes

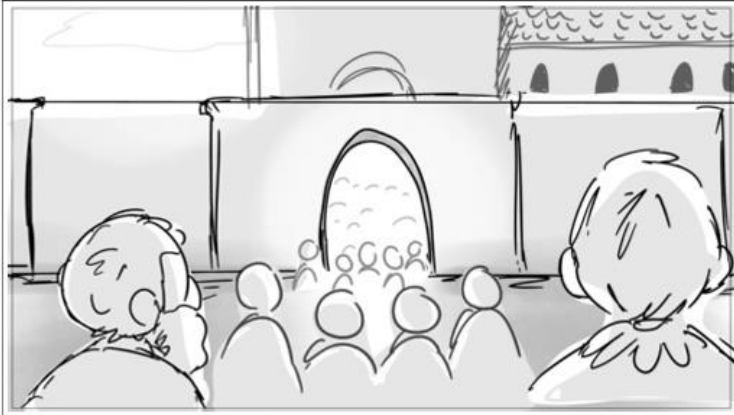
- The mob walk into frame from off camera.



Action Notes

- Cut to mob walking towards camera, torches and weapons in hand.





Action Notes

- Cut to shot of camera within the crowd, entering the castle gates.



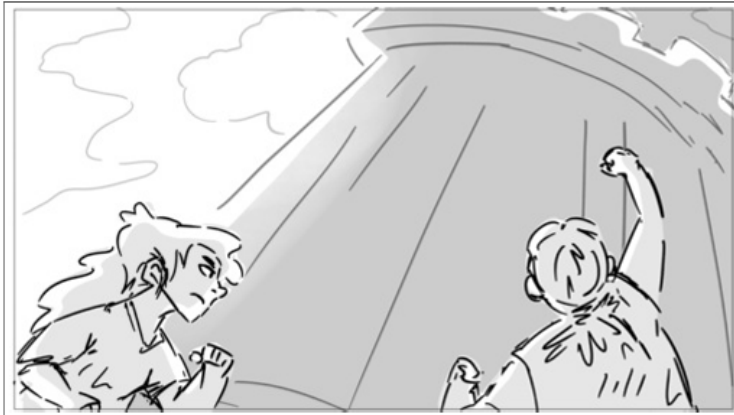
Action Notes

- Camera pulls back as singing harmonizes.
- We see just how big the crowd has grown.



Action Notes

- Cut to slight low angle of one of the people from the mob singing/ chanting (as vocals are isolated here) and pointing up at the castle.



Action Notes

Another member of the crowd enters frame (his vocals also isolated here.)



Action Notes

Camera pans up and we see Elphaba looking down from her tower.



Action Notes

Cut back to the angry mob as vocals intensify.



Action Notes

- Cut back to Elphaba, we zoom in slowly as the mob's musical number slows.
- Her hair blows in the wind.



Action Notes

- Cut to mid shot of Elphaba looking over the castle turret (at angry mob).
- End of angry mob's musical number.



Action Notes

- She turns away from looking at the crowd.



Action Notes

- She puts head in hands.



Action Notes

- Cut to Glinda (good Witch) walking towards Elphaba (Glinda starts singing here).



Action Notes

- Cut to over Elphaba's shoulder, we see Glinda come forward.



Action Notes

-They both sing together, as music intensifies they rush towards each other.



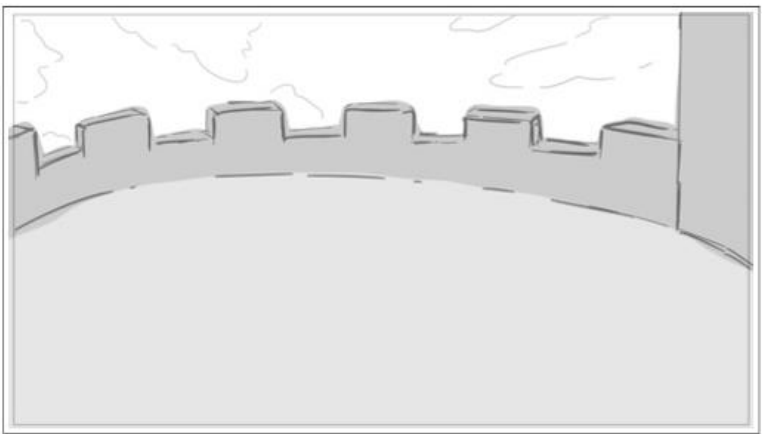
Action Notes

They twirl around as the music continues to intensify.



Action Notes

They quickly dash off camera.



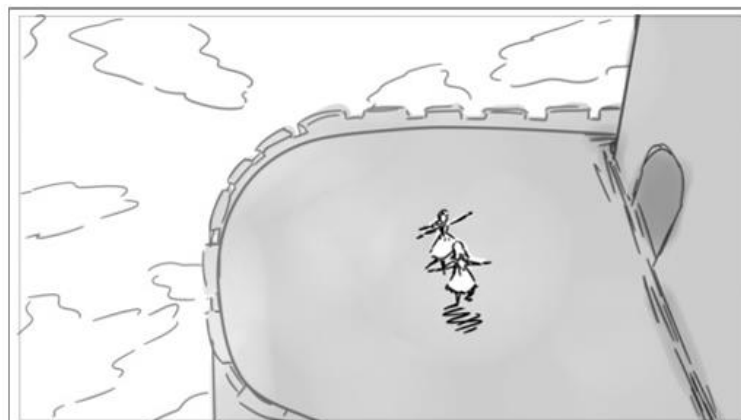
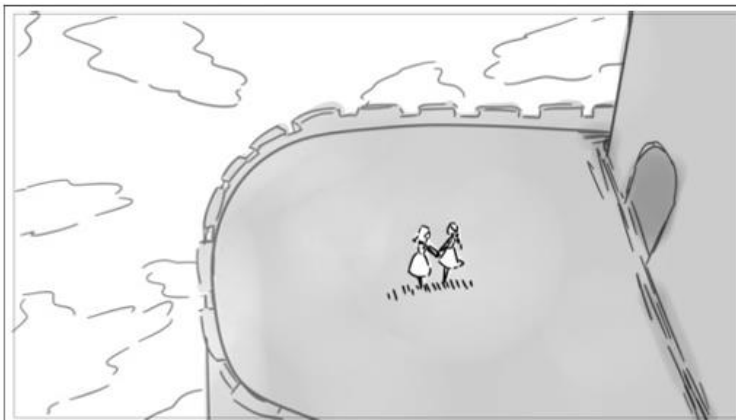
Action Notes

They re-enter frame quickly and closer to camera as music is stronger here.



Action Notes

They continue to twirl around.

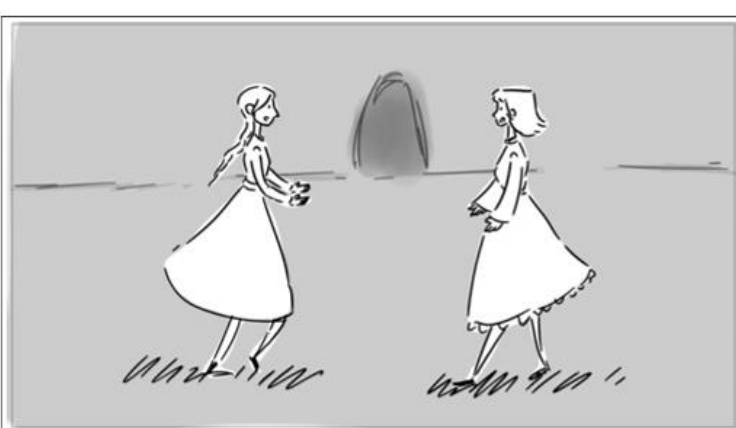
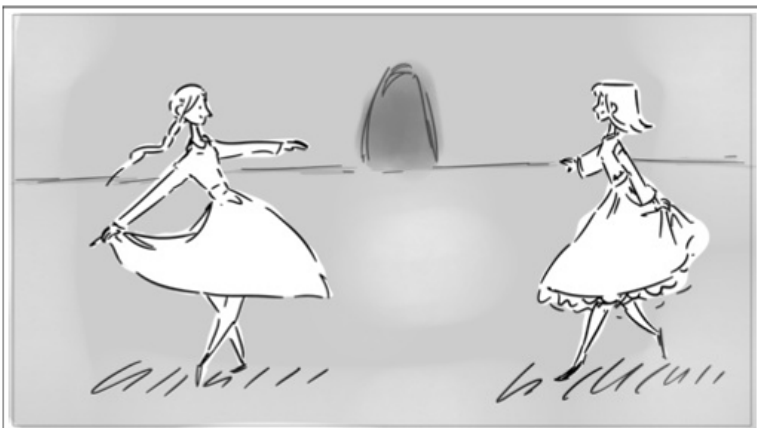


Action Notes

Cut to high aerial view of them dancing
(Music continues to climax here.)

Action Notes

They twirl around and then
separate.



Action Notes

-Music begins to slow here again.
- We see their dancing slow to a stop.

Action Notes

They slowly approach each other
again.

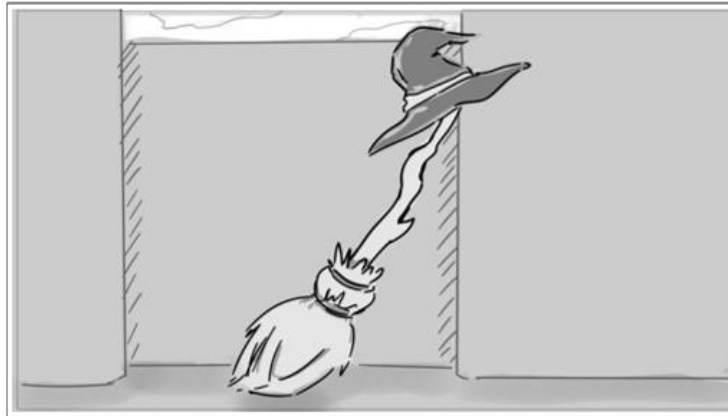
Action Notes

-Cut to mid of them continuing to approach each
other.
-Music slows and singing is gentle.



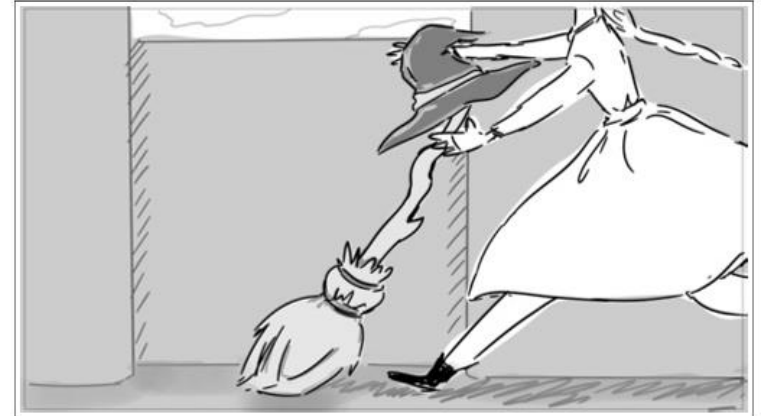
Action Notes

- They join hands when they sing "friend".
- expressions are hopeful.



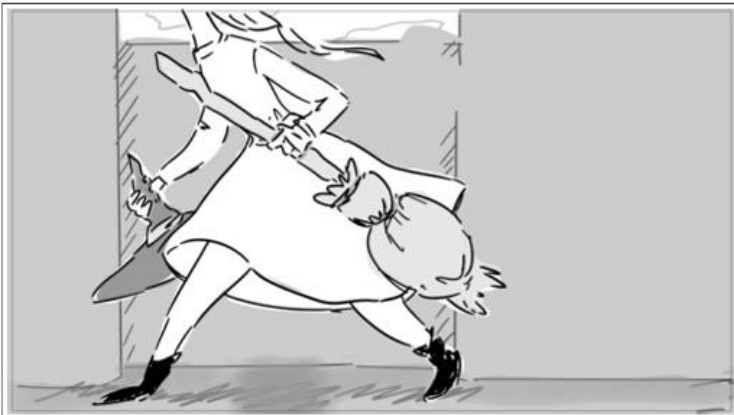
Action Notes

- Cut to shot of Elphaba's hat and broom propped against the wall.
- Music begins to rise here again.



Action Notes

- Elphaba dashes into frame, grabbing hat and broom as she runs past.



Action Notes

- Cut to a low angle shot at the top of the tower's turret, Elphaba rushes into frame.
- Music continues to intensify.





Action Notes

-Music climaxes here - she sings passionately, shouting down to the crowd.



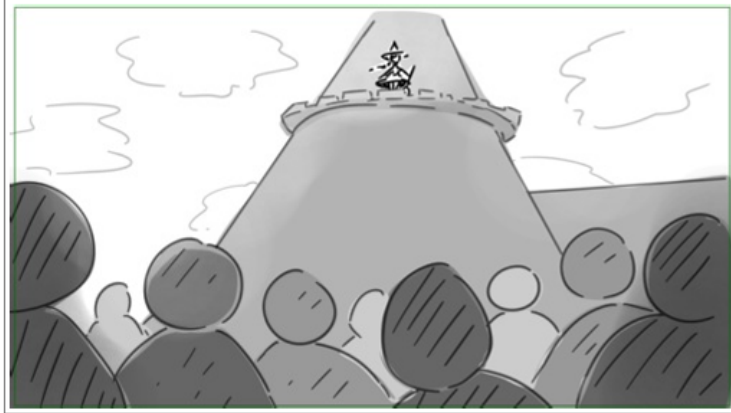
Action Notes

She raises her broom when she sings "look" and camera raises slightly.



Action Notes

Cut to close up of her singing angrily - her hair blows wildly in the wind.



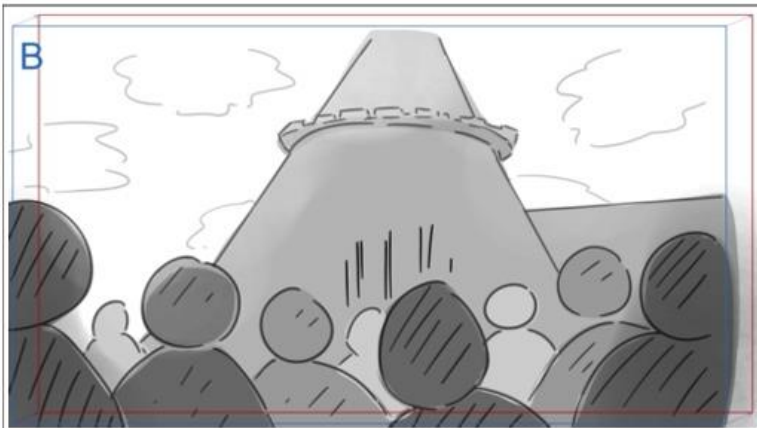
Action Notes

Cut to low angle shot from the crowd's pov - elphaba continues to sing from above.



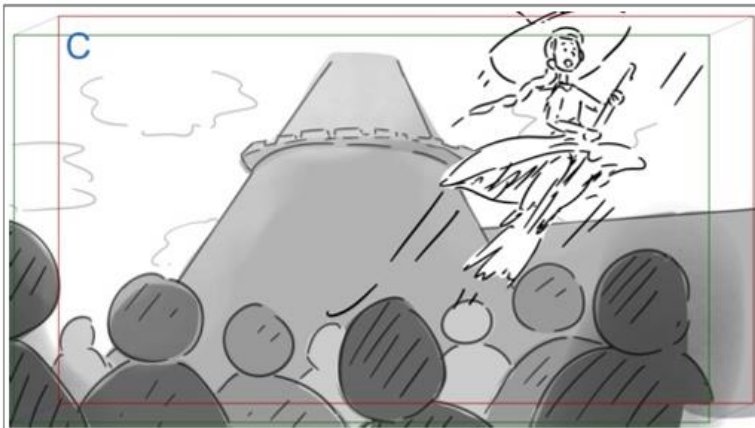
Action Notes

She jumps on the broom and drops down towards the crowd.



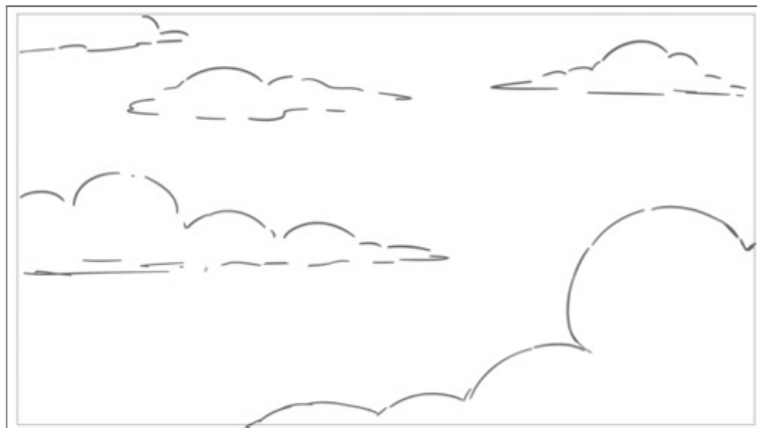
Action Notes

She exits frame for a second.



Action Notes

- She then flies up and over crowd when she sings "fly!" - camera pans slightly as she races over.



Action Notes

Cut to high up in the clouds.



Action Notes

Elphaba races into frame - continues to sing.



Action Notes

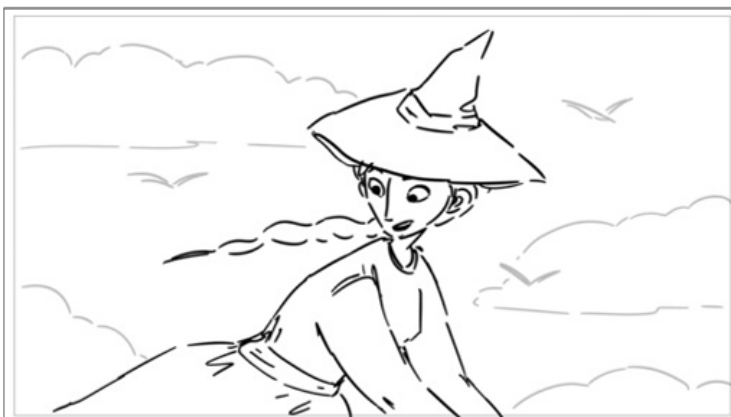
- Cut to wide - we see her join a flock of birds.





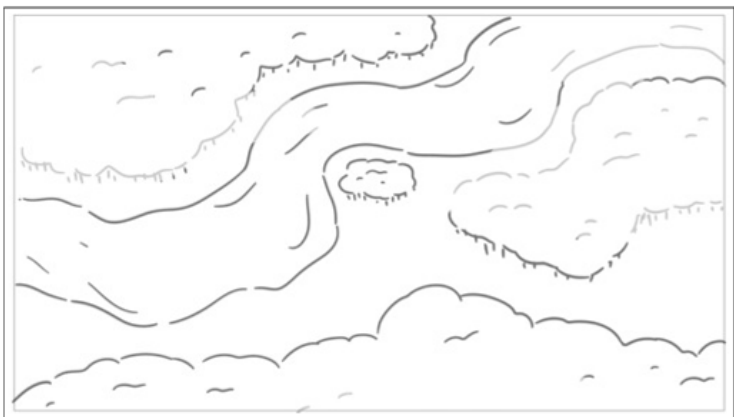
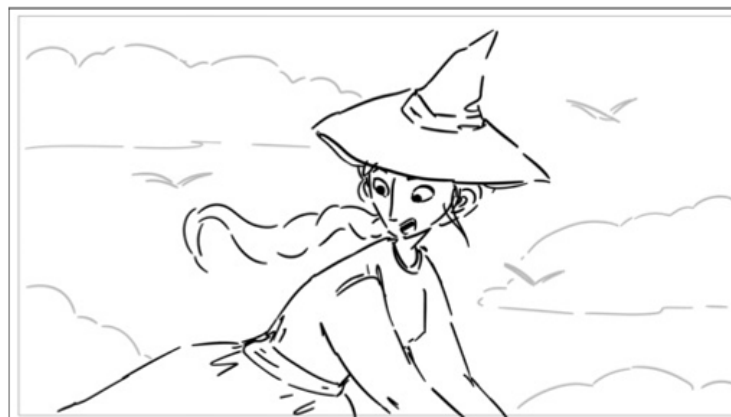
Action Notes

She opens her arms when she sings
"free!"



Action Notes

Cut to mid of her singing,
looking down towards the ground.



Action Notes

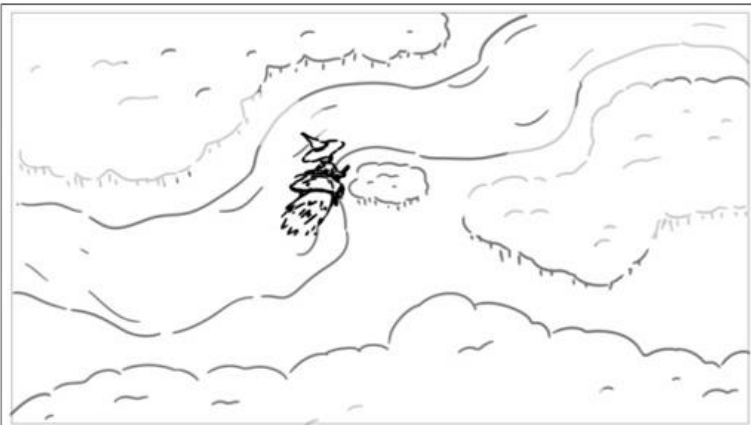
-Aerial shot of the ground - we see the
forest and a river flowing through.



Action Notes

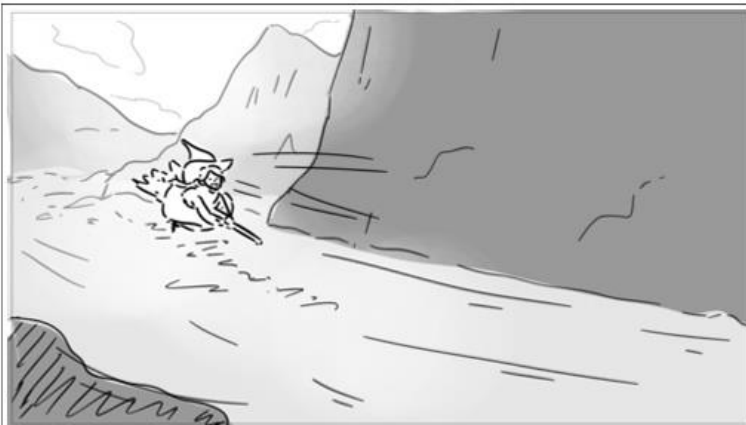
Elphaba flies into frame, racing
towards the river.





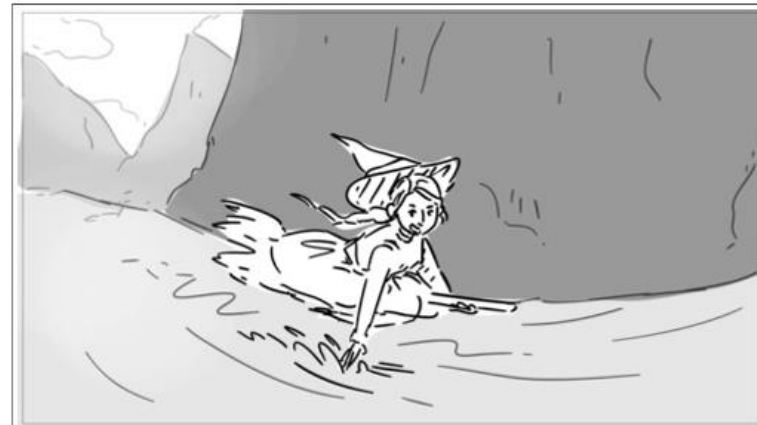
Action Notes

- She gets smaller as she flies towards the ground.



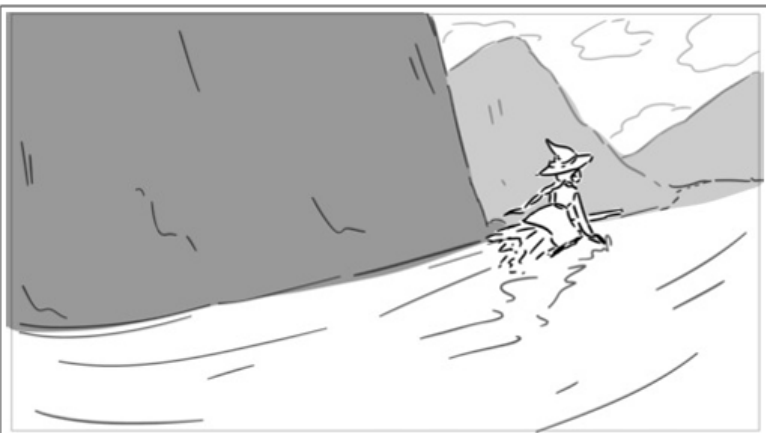
Action Notes

-Cut to shot of the river
-Elphaba flies towards the camera.



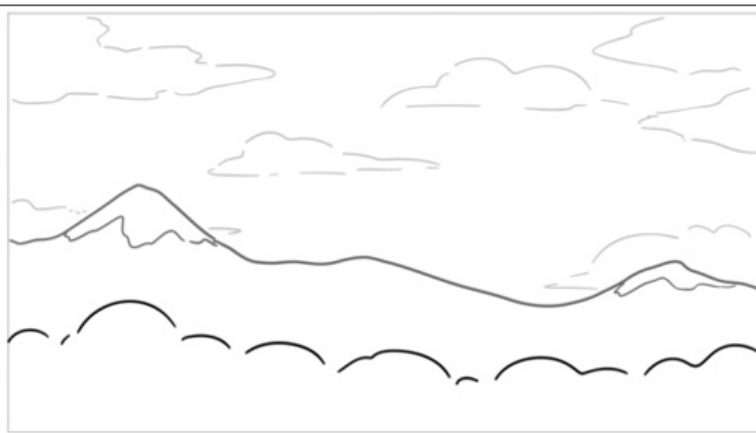
Action Notes

-She flies round and past camera (camera tracks her as she comes past).
-As she flies past, she reaches into the water (water spray hits camera).



Action Notes

-She curves round the river bend and races into the distance.



Action Notes

Cut to high up in the mountains, above the clouds.



Action Notes

Elphaba races through the clouds when she sings "defying gravity!"



Action Notes

- she races out of frame.



Action Notes

- Music slows here again, we see Elphaba look back to the castle longingly (Castle gets smaller as she flies slowly towards camera).



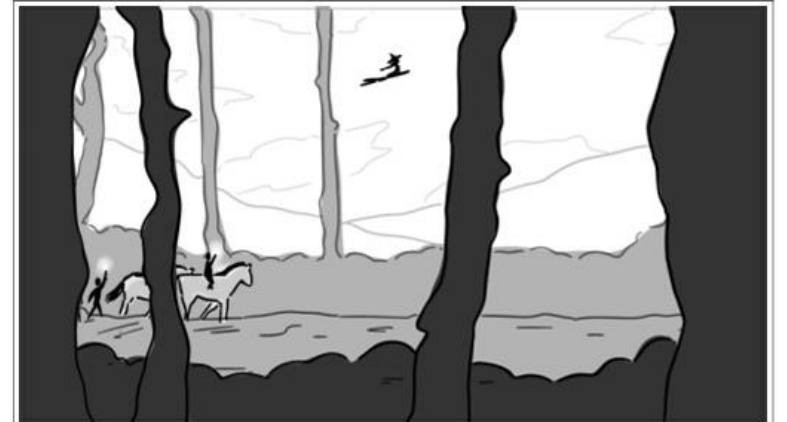
Action Notes

- Music begins to build again, she looks more defiant.



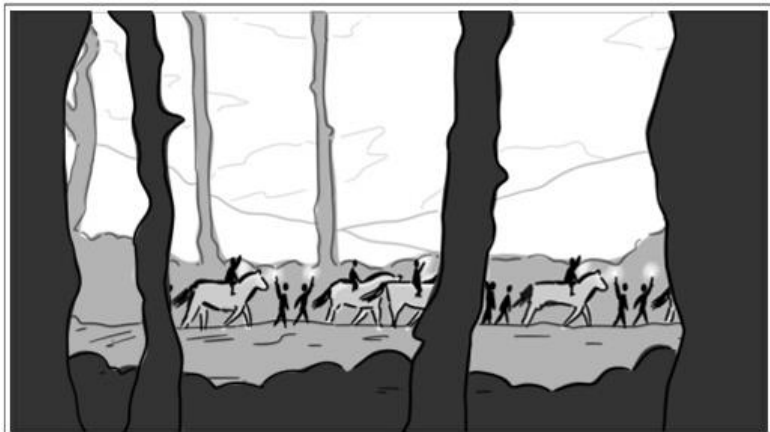
Action Notes

- Briefly cut back to Glinda as her vocals are isolated here, she sings "I hope you're happy!"
- She watches Elphaba fly off into the distance.



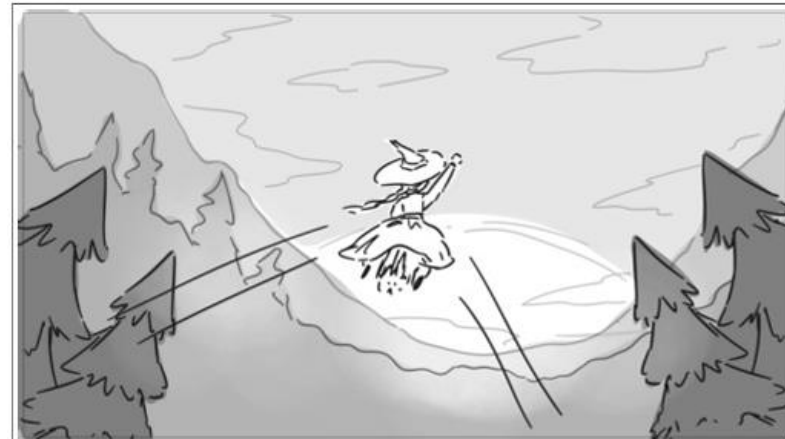
Action Notes

- Cut to the forest, we see Elphaba flying in distance.
- angry mob enter the scene on horseback and carrying torches (their vocals are stronger here).



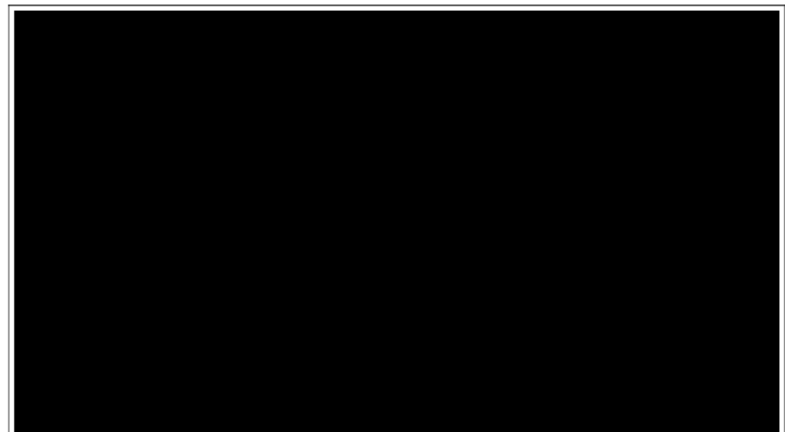
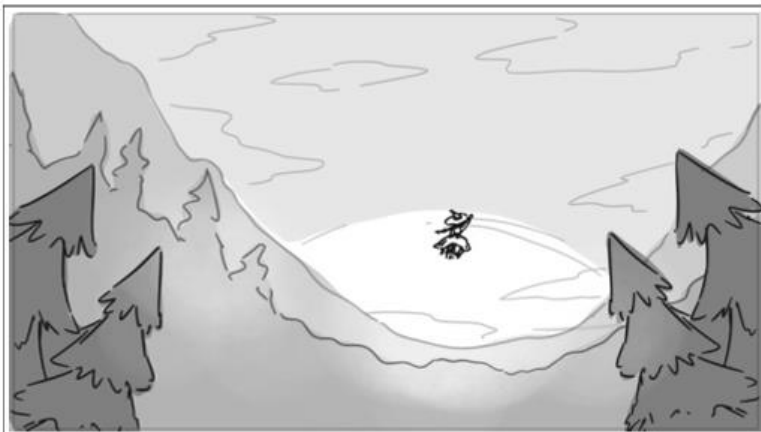
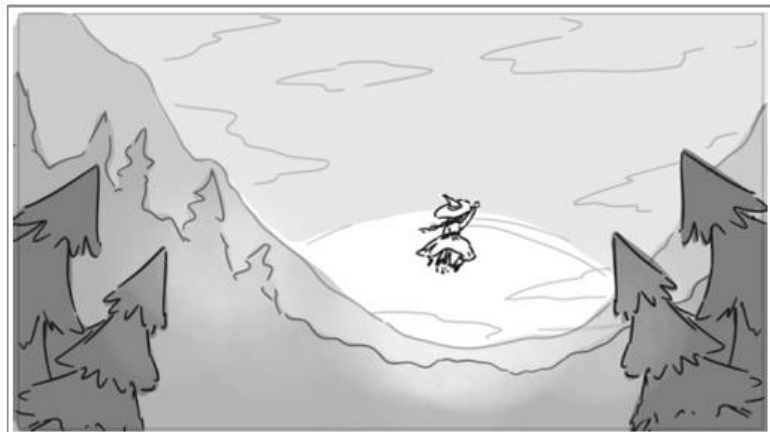
Action Notes

- Cut back to Elphaba - close up- She sings very strongly here (almost like a battle cry).



Action Notes

-Cut to wide - we see her fly off into the distance (all characters harmonize)



Action Notes

Cut to black.